

Before the start of game came to base ..Tok'rové.. and informed the general ..Landry.. that on the planet P4F-315

is ..Hata'k.., which is very valuable ship for ..Tauri..

and it is easy prey, and ..tok'rové.. have a lot of work with ..Goa'uldy.. and they can not lose time with occupation ship.

They give up this ship, if they help evacuate one of Tok' erských basses on P3X-415.

General ..Lendri.. hesitates, but he agrees with sending one's member SG1 and he agrees with follow-up evacuation for consolidation of alliance.

MOVEMENT OF the CHARACTERS or ship- Up: -W- Universal key use: -N-
Right: -D-
Left: -A-
Down: -S-

A shooting left: MIREN: -Left mouse button-
shooting: primary- -middle key-
secondary- -SPACE-

MIDDLE button „Misidlo"

Control: At the beginning programme Stargate figures. When you click to Start programme this programme goes on and it loads scene for selection of characters SG1.

When you choose some characters the gate opens on P4F-415 and selected character goes through.

Your task is to shoot all ..Jaffy.. and steal transport ship by key -N-.

This key -N- is for orbit planet. On orbit is ..Ha' tak... You must raven ..Ha' tak.. and you must fly back to ..Tauri...

SG1 have green.